

Zognilak Fortress area map.

Zognilak_Fortress01.fcw

Congolar an elf village protected by two towers.

Darjak a ruined hamlet built by the dwarves in Zognilak Fortress as a place to sell various items for trade. It hasn't been rebuilt since the last attack on it.

Lothmar an elven village, with 3 defensive towers.

The Blue Henge glows blue on the nights of the New moon. Those who go to watch it, come back very scared and refuse to return.

The elves sent help with Darjak was attacked, none returned.

There are small groups of trees in this area. Water is scarce for travelers. It is rumored that there are kobolds and a few orcs are in the area.

The stout fortress is well defended. Any travelers can request a stop there, but unless they are dwarves, are not allowed into the fortress. They must camp outside the walls. Extra guards will be posted on the walls by request.

Fortress ground level map. The room sizes don't take into consideration the wall thicknesses.

Main Entrance A is flanked by two open pits. Thick walls and large towers. Iron gates at the entrance. The Old Road is seldom traveled.