

Traraise_Faire_Caves_upper_level.

- 1) upper level redoubt doesn't have a drawbridge, but they will toss you a rope to climb up with. Three ballistae, chairs to relax on. Baskets of apples to snack on. Two trubuchets behind the second wall.
- 2) Defense area. This is in case the ground level defenses have failed. Two ballistae, storage areas. Pit traps for tunnelers trying to get past the wall. Five chairs. The back lighting torch is probably a bad idea.
- 3) barracks. Ten beds, 2 tables with chairs, storage. Three chairs and a rug in front of the fireplace. two barrels of apples.
- 4) Kitchen. Smaller than ground level, but they have great cooks and food. Several stoves and food preperation tables. Storage.
- 5) Dining Room. Seven tables, accomedate 42 diners. Three fireplaces.
- 6) Storage. Mostly foods, but there are hidden weapons if they are needed.