

Traraise Faire Caves ground level

Inhabited by half-elves and a few dwarves who help with construction.

1) In Entrance. spikes, crunchy leaves, portcullis.

2) redoubt walls and towers as a last ditch defense, ballistae on the walls. Spiral stairs that go to upper level and the basement.

Redoubt: water feature in front of one wall and two towers. The gatehouses have a drawbridge that stays up unless needed to be down. Various ballistae are on the walls. Three trebuchet are between the walls for additional defense. A spiral staircase in the northeast end is covered by two smaller ballistae. These trubuchet can be disabled quickly so they cannot be used against the nearby walls. The wood ladder up into the passageway to room 3 can be pulled up.

3) barracks 9 beds and two fireplaces. Three nice carpets.

4) ready barracks to defend the entrance. 11 beds. Two fireplaces. Two storage places. Three chairs in front of a fireplace and a nice rug so toes don't get cold from the stone floor. Ten chairs. dining table. This group can rush to the entrance to block attacks.

5) Kitchen. A number of different foods are prepared here. Various meats, squash, apples, and oranges. Several stoves and food preparation areas.

6) Dining area. No more than one-third of all defenders are here at any one time. Up and down spiral stairs. Seating for 48 to dine at the same time. Fireplace. Three exits. The spiral stairs goes up to an upper level to a redoubt area.

Some passageways have ladders that can be pulled up to block attackers.