

## Silent Forest

Silent Cove: How the Old Wizard gets supplies. Marshy, sand banks, foggy at all times of the year. 221 feet long by 222 feet wide. Rather regular for an inlet...

Silent Forest: No animal nor bird sounds, the Wizard doesn't like noise.

Cren Henge: a small henge from thousands of years ago. Some dead dewcidious trees nearby.

The Crushed Keep: a broken keep. No debris, no broken rocks, no rusted weapons. All nice and clean. No signs it was ever inhabited.

A number of small ponds. Unknown depths. Anything falls in, the leaves close back up. No signs of anything nor anyone had come by there.