

A desolate place, once called Refuge. All gone. There are no tumbleweeds, too hot, they catch fire if they travel through here. But some exist near Cold Keep. The air temperature is slightly cooler here. A few sparse dead trees here and there.

Burnt Pillar to the west. unknown city to the northwest. River Muck to the North and North East.

Keeps; Cold. Scorch, Lonesome,, and Flame.

Towns/villages; Lost, Burned, Solace.