

Qaras

Qaras is an arid section of the continent Dorian. It is known for its near-endless tract of sand, like a great dry sea. Ripples and dunes spread across the desert as far as anyone can see, broken occasionally by rocky outcroppings. Qaras' major villages and towns lay along the coast or the river that flows into the fertile canyon and dotted with clusters of great mesas carved by the hot winds and sand. Small jungles of palms and other tropical plants sprout near water sources. Farming occurs in the far north where a range of green rolling hills ends along a river and to the south where the locals have created irrigation channels. The mighty desert holds numerous unusual sites, including a lost city buried in the sand, a forest of towering salt pillars, a dead sea, fields of giant bones, the mysterious wreck of a strange sailing ship, and a mighty sand storm that rages eternally. Trading routes cross the sand, some leading to an oasis far out in the desert and a welcome reprieve from the parching sun and sand.