

The closer the characters get to the Ice Cave, the colder the air, then the ground gets colder.

Left side:

Mushrooms, circle tiles, grates, a demon statue, stalagmites (on the floor)

The pits, 1 in 6 chance they are not holes, but mud. Something in the mud will attack passersby.

Right side:

Blue area, water with shifting ice.

The white area, mostly ice, but there is something ,moving under there.