

This map has more places than most of the rest.

Moo is a nice place, sells beef and various farm crops in season.

Yonder Spring, nothing odd about it.

The Small Wood: trees aren't crowded, you can see through it to the other side.

Two ruins areas, believed to be built by former inhabitants of the area.

Desolate Fens is marshy and evil lives there in a tower.

Keeper Tower tries to protect the human entrance down to The Deep, a dungeon city.

Two kobold villages, and the might be using the kobold entrance to Dungeon City areas.