

- 1) entrance from somewhere
- 2) room has a pile of rocks and two broken pillars that look like a bed.
- 3) hole in the wall from 1 to 2.

- 4) a stone door that leads to the foggy depths
- 5) stone rubble and two broken pillars.
- 6) room with two cages. Nothing to see in them, but they quietly humm.

- 7) A long path, open on one side. Leads to The Entrance area.
- 8) A room with low walls. The cave entrance leads to 13.
- 9) shaky stairs that lead from 6 down to 8. And the teleport over to The Deep's from gate. No teleport error.

- 10) stairs that lead from 5 down to a small platform of stone.
- 11) stone steps that lead down to a small platform of stone
- 12) humming stairs from 7 down to 17

- 13) No matter how well oiled, the hinges on this wooden door always make a loud rusty hinge creaking sound
- 14) a small room, whispers can be heard here
- 15) Two chests. Stallagmites, and holes in the floor. Path that connects to The Lake.

- 16) stairs from 17 on one side, and stairs that go no where. Path to the Broken Grounds.
- 17) a room with a treasure.