

village: Destitute, Dead Forest, Basher Bay.

A long abandoned village, but the keep shows some upkeep. Nearby is the Crying Pond. Some claim the pond is what drove people away, leaving the monks at the Stalwart Keep to defend the southern approach to Dead Forest alone.

There are those who say there is a statue by the western edge of the pond, others claim a ghost is there. At midnight, passersby can hear crying. If they go near they can see different things there.

A shadowy ghost crying a lament in an unknown language, an alabaster statue with her arms lifted upwards, a statue made of smoke her knees in the dirt and her hands covering her face. Sometimes she is winged, leather or feathers, sometimes no wings. But the crying never ceases, except for one day in the middle of the summer.

Are you a brave group of adventurers who want to solve this puzzle ?