

A group of islands with good, evil, and indifferent peoples living there. The south shores are battered in winter by pack ice and ice floes. Icebergs also show up. In the past such bergs have brought Ice beings like winter wolves, ice trolls, ice giants, etc. and an occasional ship wreck with no one aboard.

Basher and Fisher, on Fisher Island, are rivals on the nearby fishing grounds.

Fishing villages, Dead Forest that is avoided. Especially the trees with ghostly white leaves.
[rattling of chains and other ghostly noises]

Target castle ? Yes, in spite of the guards keeping a watchful eye out, a large target is painted on it each night. Don't look down the outside castle wall at night.

Old Grouchy; a wizard or Sage person. No one is certain.

Almost Home Lighthouse is looked for by the fishing boats as they return to port.

Home Lighthouse shows them they made it. But Beware Breaker Island's lighthouse !

The Green Line is a line of green painted towers and castles keeping what ever is in Dead Forest away. Woe to any castle that removes the green paint ! They will be overwhelmed and all inside lost.

Dragon Rocks ? Does it refer to the rocky teeth of the rocks or actual dragon's teeth ?